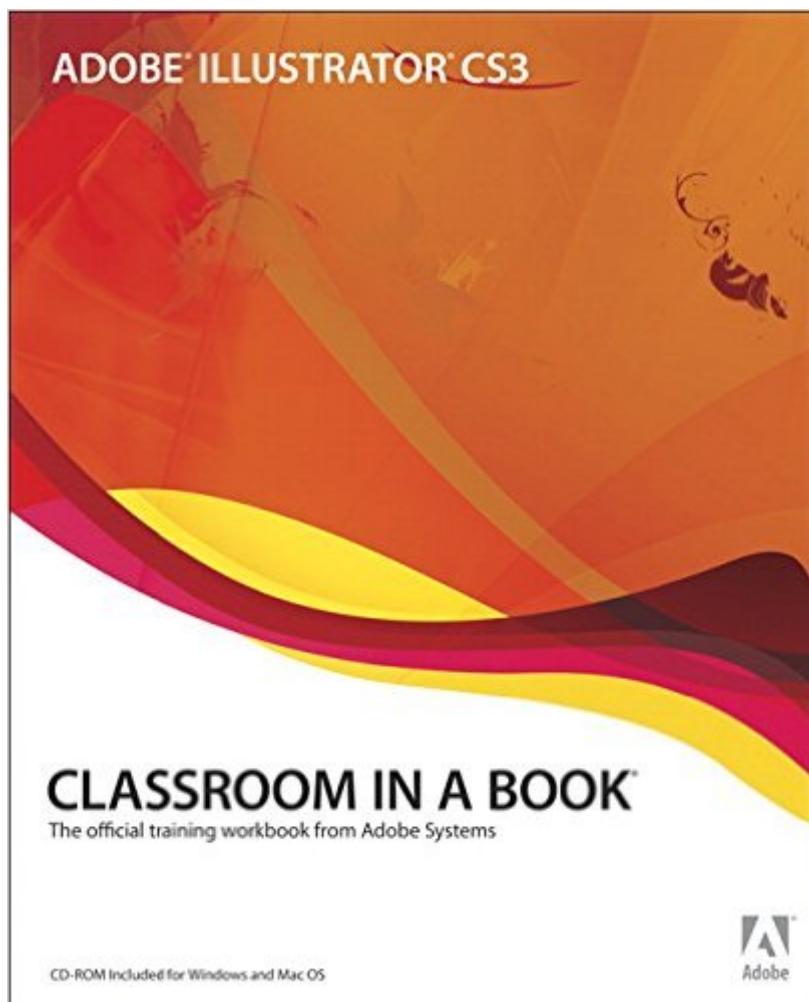


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# Adobe Illustrator CS3 Classroom In A Book (Book & CD-ROM)



## Synopsis

This thorough guide to Adobe Illustrator CS3 is ideal for beginning users who want to master the key features of Adobe's powerful vector drawing software. Using clear, step-by-step lessons, each chapter contains a project that builds upon the reader's growing knowledge of the software, while review questions at the end of each chapter reinforce key concepts and skills. Adobe Illustrator CS3 is jam-packed with new features and enhancements, including Live Color, a new environment that enables users to explore, apply, and save custom color configurations; improved integration with Adobe Flash CS3, which ensures that your vector illustrations import effortlessly to Flash with their anchor point positions, layers, and paths intact; a new Eraser tool, which lets users quickly modify objects or create entirely new shapes; a new Crop Area tool, which lets users set up a workspace so that it's automatically primed for the type of media that will display their design, whether it's print, Web, video, or film; new document profiles, newly improved drawing tools and controls, and much more. Whether you're brand-new to Adobe Illustrator or are looking for a project-based tutorial to familiarize yourself with Illustrator CS3's new features, this book provides you with the key techniques and tips you need to get the most out of this software. Educational instructor notes "created to help teachers plan, organize, and time their lessons" are available for this book (and for other Classroom in a Book titles) at [www.peachpit.com/instructorresources](http://www.peachpit.com/instructorresources).

## Book Information

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## Customer Reviews

At the time this was the only available book for Illustrator CS3, so there wasn't much choice. It gives a decent overview of the program and is fairly typical of Adobe's Classroom in a Book series. Nothing to jump up and down about though. The lessons are easy to follow, even for beginners. More thorough and in-depth books are apparently due out soon and should satisfy those wanting more details on actually how to get the most out of this latest Illustrator.

I know a thing or two about tutorials/manuals for I often test them as a beta-tester. The following comments are for all five of the CIBs. Yes, I have worked though each one. As a bare start its ok but its just too much of a skimpy overview for the high price its requesting. This book should have been a PDF, unlocked, with the software. If you want a good intro at a reasonable price, don't buy this book. As for its content, I have found errors that should have been found long before it got to print. If you really want it, than wait a few more months for an updated edition. As for the pdf version, stay away from that too. Its DRM settings are overly restrictive, i.e., only 30 text selections over 30 days. There are much better books coming soon at the price with respect to its in-depth coverage. So buy them. :-)

I am new to Illustrator and the Adobe programs in general, and from that perspective, this book was ideal. It got me much more comfortable with the work environment to the point I found myself actually wanting to use the program to perform design tasks. This book is not comprehensive. Some things (just my list) this book does not cover, but are essential to professional users of the program: 1. Graphics tablet features. 2. Creation of Flash symbols/integration with Flash. 3. Keyboard Shortcuts. 4. Charts/Graphs creation (this is most likely the most common commercial use of the program). 5. The pathfinder effects (these very important tools are briefly touched upon, but are essential for good use of the program and really really counterintuitive). 6. A bibliography or resource list. I feel this book really should have shipped with the program. Like many software developers, Adobe asks a-lot when it does not provide a manual with such an expensive program. Adobe Help has much improved with CS3, but it's not the same as a true manual. Illustrator itself is a decent program that has much improved with CS3. It's still not ideal, and really gets more attention than its competitors largely through Adobe's ingenious marketing of the "creative suite."

A fairly intuitive tutorial. However, a lot of the basic stuff I already knew, so I breezed through about a third of the book. The lessons were a little disappointing in the some sections. Rather than creating a full piece as in some of the books, it was little snippets, kind of jumping around. Didn't flow as well

as I would have liked, or as in depth. Some of the lessons would have been confusing had I not had a previous working knowledge of the software.

I know this is a pretty old book for old adobe software but. I was looking to get back into graphic design without breaking the bank. I lucked out and picked cs3 standard for 20 on a certain auction site. It has been a while since I used illustrator but this book got me up and running hopefully one day I will have enough money to afford the cloud adobe cs but until then this will do. I recommend classroom in a book it is clear albeit a little disorganized as you do an assignment then learn the work space which I think is backwards. But it is a good book for old software. Great way to get into the computer graphics and illustration is either older software the cheaper but just as core suite but not as recognized in the industry or last inkscape n gimp.

This is certainly the first book you need to get started with Adobe Illustrator. Illustrator Classroom in a Book provides practice lessons using most of the features of Adobe Illustrator but does little to explain the hows and whys of the tools. Follow the instructions precisely, and you'll be ready to tackle your own artwork. But skip a step or misunderstand an instruction and you can get lost. This is not a book for the impatient student.

I purchased this book for a class that I was taking and to be a beginner to Illustrator it was very useful and the directions were easy to follow. I would recommend this book to anyone who is learning how to use this program for the first time.

Although I was brought up using Freehand I have had to change to illustrator. These books are invaluable. Lessons and tips that are easy to follow. I often refer back to them when using the program. Good price fast delivery.

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